

Commander-In-Chief Game Play Options

Basic Training - Game Rules -

Basic Strategy

(Included In The Commander-In-Chief Game Rules)
(Included In The Commander-In-Chief Quick Start Guides)

Additional Game Play Options

(Included In The Commander-In-Chief Game Rules)

Object Of The Game Options

Team Game Play Options

Advanced Game Play Options

(With Enhanced Playing Pieces)

“New” Additional Game Play Options

(Visit www.Commander-In-Chief.com)

Two-On-One (Square) Game Play Options

4-3-2-1 Secret Mission Game Play Options

Ready, Aim, Fire Game Play Options

Radar Game Play Options

Sonar Game Play Options

Reinforcements Game Play Options

Extended Mobility Game Play Options

Limitless Armed Forces Game Play Options

Limitless Territories Game Play Options

Opponent (Playing Piece) Control Game Play Options

Electromagnetic Pulse (EMP) Game Play Options

Nuclear Bomb Game Play Options

Land Mines Game Play Options

Naval Mines Game Play Options